



1  
00:00:00,220 --> 00:00:05,320

[ Music ]

2  
00:00:06,460 --> 00:00:11,820

[ Background Noise ]

3  
00:00:24,170 --> 00:00:27,440

>> Today we're doing the X-56 Ground Vibration Tests.

4  
00:00:27,440 --> 00:00:34,450

We have the aircraft suspended on a bungee system to simulate a free-free flight environment

5  
00:00:34,450 --> 00:00:38,000

for when we actually excite the vehicle.

6  
00:00:38,000 --> 00:00:42,460

How we excite the aircraft is through some electromagnetic shakers; we have one on each

7  
00:00:42,460 --> 00:00:48,460

wingtip on a vertical and also a 45 degree skewed angle.

8  
00:00:48,460 --> 00:00:53,650

With that excitation we have various sensors all over the aircraft where we're measuring

9  
00:00:53,650 --> 00:00:56,590

the response on these accelerometers.

10  
00:00:56,590 --> 00:01:01,780

We don't need to put in too much force whatsoever, it's a really small shake that we put in-

11  
00:01:01,780 --> 00:01:07,210

that's good enough to get all the structural frequencies and mode shapes out of the article that we

12

00:01:07,210 --> 00:01:08,460  
need.

13

00:01:08,460 --> 00:01:15,590  
We're also gathering data with a photogrammetry system and a fiber optic- our FOSS system.

14

00:01:15,590 --> 00:01:21,260  
These other external systems, we have to excite the aircraft a little bit more and use a higher

15

00:01:21,260 --> 00:01:22,260  
force level.

16

00:01:22,260 --> 00:01:31,380  
Ok, flight accels, record, 5, 4, 3, 2, 1.

17

00:01:33,220 --> 00:01:40,480  
[ Music/Background Noise ]

18

00:01:54,720 --> 00:01:56,080  
Shakers stopped...

19

00:01:56,310 --> 00:02:00,640  
Using this data, we can get the mode shapes and the flexibility out of the aircraft that

20

00:02:00,640 --> 00:02:05,729  
it has for its structural frequencies and use that data and update and validate our

21

00:02:05,729 --> 00:02:10,310  
finite element models, and once we have our finite element models updated, we use those